A NOVEL DATASET AND DEEP LEARNING BENCHMARK FOR CLASSICAL MUSIC FORM RECOGNITION AND ANALYSIS

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Abstract

GitHub Repository &

Supplement

Automated computational analysis schemes for Western classical music analysis based on form and hierarchical structure have not received much attention in the literature so far. We provide a system for computational analysis of classical music, both for machine learning and music researchers. First, we introduce a labeled dataset containing 200 classical music pieces annotated by form and phrases. Then, by leveraging this dataset, we show that deep learning-based methods can be used to learn Form Classification as well as Phrase Analysis and Classification, for which few (if any) results have been reported yet. Taken together, we provide the community with a unique dataset as well as a toolkit needed to analyze classical music structure, which can be used or extended to drive applications in both commercial and educational settings.

Classify classical piece as one of 12 possible forms: • Arch

Form Analyzer

- Bar
- Binary
- Minuet & Trio Ritornello
- Rondo
- Sonata
- Ternary
- Theme & Variation
- Through Composed
- Unary/Strophic
- Unique

TreeGrad Model [33] - a hybrid Neural Network/Decision Tree with a very low sensitivity to noisy data; trains extremely guickly compared to standard Neural Network models

Peak-Picking Alg.

- Break down audio file using Onset Detection methods to discover the peak event audio frames
- Return this set of frames as a • series of timestamps representing the musical phrases

models; could be used for self-supervised NN training

Onset Detection Algorithm^[35] – a fast, unsupervised peak-picking algorithm comparable to other Convolutional Neural Network Bi-LSTM is used to fit D-Tree for final output

etc.)

LSTM-Tree Model^[12] – a hybrid Bidirectional-LSTM/Decision Tree that provides a more accurate output than either model individually;

Phrase Analyzer

• Using the form classification and

phrase timestamps, classify

each timestamp sequentially

multiple labels (part and phrase)

or individual (transition, phrase,

• Timestamps may include

Prediction System

- Combine the outputs of all 3 major components
- Present final analysis formatted to match the training data
- (filename, form, and labeled
- timestamps)

Combined System – form classification and phrase timestamps are provided to both the end user and Phrase Analyzer, which outputs the combined **form**, **time**, and **phrase** predictions

Background

					• A n
	Molody and harmony concrator		Automatic musical style		to 1
	weing Each forward Noural		recognition through classification		extr
	Using reed-forward Neural		of harmonic, melodic, and		ove
System	Networks; unable to learn higher-	System	rhythmic descriptors using k-NN ,		• То
1	level musical structures occurring	2	Self-Organizing Maps, and		Tre
(1998)	simultaneously and at multiple	(2007)	Bayesian classification; SOMs		crea
	time scales or recognize melodic		may be useful for formal analysis,		Dec
	vs. harmonic context of notes		system designed to recognize		of e
	and intervals		low-level features only		• Oth
					atte
					Cla
	Boundary recognition using		Automatic musical structure		ofte
	Convolutional Neural networks,		detection and segmentation		unio
	Mel Spectrogram, and Self-		using multi-resolution		• The
System	Similarity Lag Matrices to	System	community detection and graph		vali
3	estimate fixed-depth	4	theory to perform boundary		• The
(2014, 2015,	segmentations based on SALAMI	(2020)	detection and structural grouping,		SCO
2016)	annotation levels; boundaries	(2020)	yielding a structural hierarchy.		use
	evaluated by time tolerance. Also		Noted that CNNs will continue to		calo
	used to generate audio		lack improvement without		
	thumbnails		recurrent layers		

Experiments and Results

hybrid **Deep Neural-Decision Forest** architecture (known as **TreeGrad**) was used fit the dataset as an ensemble network using Stacking. This model trained remely quickly and fit to the dataset with **high accuracy and low error** – hence, erfitting was not an issue compared to **non-hybrid models** (CNN, DNN, etc.)

combat overfitting using the pruning methods employed by decision trees, eGrad models each tree in the ensemble as a three-layer neural network to ate a Neural Decision Tree. Each Neural Decision Tree is comprised of a cision (Input) Layer, Node/Routing (Hidden) Layer which controls the branching each node in the tree, and a **Prediction (Output) Layer**

er machine learning algorithms such as Random Forest and Extra Trees were empted, but provided unusable or highly-overfit output due to the Multilabel ssification; the LSTM-Tree also appears to prioritize the large form labels, and en tends to leave out the phrase label or generalizes it as a "section" without a que letter

full (augmented) dataset was split into 85% training and 15% testing (or dation)

Form Analyzer was evaluated using both validation accuracy (or Jaccard **re** in this case) as well as **Precision/Recall/F1** scores. The final model solely es the TreeGrad model to perform the prediction – the Mel Spectrogram SSM is culated on the fly, then passed to the model along with the **duration**

Form Analyzer – TreeGrad

• The Peak-Picking (also called "Onset Detection") algorithm uses the Mel Spectrogram and Self-Similarity Lag Matrix (SSLM) Chromagram (a graph of pitch class distribution by time) to detect peaks in the audio

 The Chromagram SSLM is computed using k-Nearest Neighbors to cluster pitches in the Mel Spectrogram. The **computed vector of peaks**, represented by audio frames captured by the Short-Time Fourier Transform (STFT), is returned as an array of timestamps

• While the Peak-Picking Algorithm was not evaluated using a formal metric, the algorithm was tested against the training data and the output timestamps were often found to be nearly identical or had a low enough difference to be subjectively true (similar to human bias)

• Using the timestamps provided by the Peak-Picking Algorithm and the labels output from the Phrase Analyzer, the piece of music can be score studied (i.e., analyzed within the sheet music) much quicker for rehearsal and research use, for example

• The output of the novelty function was compared to numerous hand-labeled pieces from the dataset, and we found that the difference was negligible. Based on our comparisons, it was more feasible (and both faster and accurate) to use the algorithm than to train a CNN to perform the same task and greatly reduced system design time (given the lack of training necessary to perform the calculations)

Peak-Picking Algorithm – Onset Detection

The features selected for the Phrase Analyzer include the Form classification, timestamp, audio slice duration, and the Mel Spectrogram. Hence, prediction requires both an accurate Form prediction and Peak-Picking results

The model was implemented using a hybrid architecture – a **Bidirectional LSTM** (a form of Recurrent Neural Network) is fit to the data, then the output of the last hidden (Dense) layer is used to fit a **Decision Tree** to perform the final prediction (referred to as **LSTM-Tree**)

• This model is **much more difficult to score programmatically**, as numerous factors affect the final system. The labels are often **highly subjective**, and **some labels are implicit** (part A continues until timestamp *n* but is normally only labeled at the first occurrence).

If the data was split into a test set, the results would likely be less truthful of the model's performance due to **poor generalizing**

• While there was currently little room for improving the model outside of **manually expanding the dataset** (after optimizing the hyper-parameters), we found that output of the final model was **objectively comparable** to our ground-truth analyses. As such, the model is practical enough to be used as an **assisting tool** for human analyses (such as for expanding the dataset), and was thus considered as good as currently possible

Phrase Analyzer – LSTM-Tree



Methodology



Average
ŀ



Figure 1. Example of phrase labeling from analysis of Bourrée from J.S. Bach's BWV 996 on a human-annotated score, where the relation between phrases and their respective part can be seen hierarchically. On an analyzed score, it is standard that only the first instance of a structure is labeled, although it may continue far beyond the initial instance.

> Develop a system of three components: Form Analyzer, Peak-**Picking Algorithm, and Phrase** Analyzer

Use hybrid Neural-Decision Tree models to train quickly and reduce overfitting

Dataset built from 200 manually classified MIDIs, augmented with 5 different sets of permutations to expand dataset to 1,200

Contributions

• Using feature selection and elimination methods, we found that the two most important data features for Form Classification were the music duration and the Self-Similarity Matrix (SSM) of the (Mel) Spectrogram

· The dataset was augmented using pitch, time, speed, and starting**point shifting** methods to expand the 200-piece dataset to 1200 – the data is publicly available on GitHub for extended contribution (https://github.com/danielathome19/Form-NN/tree/master/Data)

• Each piece of music was converted to its **Spectrogram SSM**, and the mean and variance were used to reduce the 2D array into 1D - a common approach for feature scaling and dimensionality reduction in signal processing

• This set of data (including the duration and numerous unused precalculated features) was stored as a data table for ease of extensibility and reduced computation time during training

• The data for the Form Analyzer was scaled using $X = \frac{(X - mean(X))}{std(x)}$ and using **Min-Max Scaling** for the Phrase Analyzer (X = $X - \min(X)$ $\max(X) - \min(X)$

Data Extraction & Prep



Form Analyzer & Peak-Picking Algorithm

Event





Phrase Analyzer (Final Output)





Figure 5. Form Analyzer Architecture Comparison with other methods (left), Confusion Entropy calculated for each method (center), and the class-wise Confusion Entropy for each method (right)



Performing predictions on tchaik_nocturne_19_4

Predicted form: **<u>Binary</u>**



Result #1 – Form Analyzer

The final Form Analyzer model achieved a maximum accuracy of 83% -- precision and recall were closely correlated to this score. May perform better as an **ensemble**

Result #2 – Peak-Picking Algorithm The Peak-Picking algorithm proved comparable to other machine learning approaches (CNN, Self-Organizing Maps), as even pre-labeled data points were nearly identical to those marked by a human analyst

Result #3 – Phrase Analyzer

In comparison to other models, **LSTM-Tree outperformed** both individual NNs (DNN, CNN), ML algorithms (decision tree, random forest), and TreeGrad

Result #4 – Approach

Using a **hybrid NN-Decision Tree approach** greatly reduced overfitting and thus increased accuracy for both Form and Phrase analyzers



Curriculum Learning	Music Education
The LSTM-Tree may benefit from using a	The final Form-NN system is curren
Curriculum Learning approach, much like	accurate enough to be implemented as t
that of a traditional Form and Analysis class.	backend of a higher-level system such as
An Autoencoder or Seq2Seq model may be	assisted grading tool for human-analyz
useful in creating a more accurate/faster	scores or a musical practice tool
system	

Segmentation Model	Anthology Compilation		
The Peak-Picking algorithm could be used to	The current dataset features class		
train a more accurate music segmentation	imbalance; anthologies of classical music		
network, allowing the entire system to be	classified by form are lacking, though this		
treated as one large Deep Learning system	system could be used to assist in compiling		
	such a work		

Conclusion and Future Work

Methodology We have devised a system for the task of automatic musical form recognition and analysis using hybrid Neural Network-Decision Tree models	Intuition This system completely analyses a piece of classical music, including locating the points of musical events, labeling them by their structural classification, and classifying the piece by its large form structure	Analytical Extensions While the current system is specific to classical music analysis, it could be extended to allow for the classification of additional forms including those found in popular music and more complex hybrid forms Optical Music Recognition
Contribution	Extension	Optical Music Recognition is another difficult task lacking substantial research – our methods could be potentially extended to perform visual music analysis and perform the segmentation/classification on the score
We presented a new dataset that seeks to correct the errors presented by previous commonly used databases, including pre-computed spectral data (for training) and the form classification for each piece	The final system is in a usable state for individual use, anthology development, or implementation into a more complex piece of software	Forensic Musicology & Copyright The system may be extendable for use in Forensic Musicology , using the system's output analysis in the comparison of multiple pieces of music for potentially similar or exact replications of musical phrases